

**Listing of the Claims:**

1 – 75. (Cancelled).

76. (Original) A method of applying two effects to an image, the method comprising the steps of

- using a first microprocessor to apply a first effect to a first frame of said image, said first microprocessor applying said first effect while emulating a second microprocessor;
- using said second microprocessor to apply a second effect to said first-effected frame, applying said first effect to a next frame by said first microprocessor approximately during the time that said second microprocessor is applying said second effect to said first-effected frame.

77. (Original) The method of claim 76 wherein the first microprocessor is a CPU and the second microprocessor is a GPU.

78. (Original) The method of claim 76 where emulation is effected through a virtual machine.

79. (Original) The method of claim 76 wherein emulation is effected through translating a GPU program to a CPU program.

80. (Previously presented) A computer-readable medium having computer executable instructions for performing the method recited in claim 76.